


Exploring target language countries:

Let's brainstorm!

Task description

Students brainstorm what they know already about the target language and their own language. They may also have the opportunity to set goals for what they would like to learn.

Learning Outcomes	<p>Students will :</p> <ul style="list-style-type: none"> - Reflect on what they already know about the target country/ies - Reflect on the language/s which exist around them - Set goals about what they would like to learn about in this module 	
Resources	Loop Game template	
Expected time taken	20 - 40 minutes 	
Task Outline	<ol style="list-style-type: none"> 1. Students complete a loop game as a class group which will incorporate language and cultural elements. 2. Use a KWL chart to find out what the students already know and what they would like to know about the target country/ies. 3. Each student completes a poster entitled 'Languages around Me'. They draw a circle with ME in the middle, they write what languages they speak/hear at home, then draw another circle to include the languages they hear/speak in their neighbourhood, and so on with their school, town etc. Students share their poster with their peers (SPHE style poster). 	<p>Teachers can also ask students in small groups to create their own loop game for their peers.</p>

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<p>Self-assessment: Can-do descriptors</p>	<p>I can</p> <ul style="list-style-type: none"> - Identify some features of the target language country/countries such as geographical features, places and landmarks, food, famous people - I can reflect on the languages that are spoken around me - I can set goals for what I would like to learn about in this module 	
<p>Key skills</p>	<ul style="list-style-type: none"> - Working with Others - Communicating 	

Teacher's Notes



Notes and Observations
for teachers

